

# RESCUE MATTE CLEANER

BLACK OPS EFFECTS

## Installation

The simplest way to install the plugin for Mac OR PC, After Effects and Premiere is to use the [aescrpts+aeplugins + manager app](#).

### Mac After Effects alternative manual install:

To manually install on Mac After Effects, please copy the RescueMatteCleaner.plugin in \mac plugin\ to this location:

Applications\Adobe After Effects \*version\Plugin-ins\  
(If you are using MacOS 10.8, copy the folder into \Mac\_OS10.8\ directory)

### PC common alternative manual install:

Please copy the RescueMatteCleaner.aex in \win plugin\ to this location:

To install for Premier and After Effects:

Copy into your MediaCore directory. The MediaCore folder is either at

C:\Program Files\Adobe\Common\Plugin-ins\7.0\MediaCore

or

C:\Program Files\Adobe\Common\Plugin-ins\6.0\MediaCore

(Use the highest number present.)

See next page for getting started.

# Getting started

In After Effects and Premier, the Rescue Matte Cleaner plugin will appear in the effects list under Black Ops Effects / Rescue Matte Cleaner.

If you are in After Effects and you are also keying at this point, you should pre-comp your footage with your keying plugin (eg Keylight etc) so that the Rescue Matte Cleaner plugin can be the FIRST plugin applied on the layer in your master comp. This enables the motion sensitivity. In Premiere there is no need to do this. (also if you are using Keylight as in the demo there is a quick settings tip at the end of this document.)

It is a good idea to go through the settings mentioned below in this order to get the best results, although you may obviously re-adjust controls later. Some of the settings (eg. Treat as solid alpha) do not usually need changing.

**Start by dragging the Rescue Matte Cleaner plugin from effects onto your footage so that it is the first (topmost) effect applied.**

In general, it is a good idea to try an early frame first and then try to find the worst frame in your footage and adjust for that.

- **Footage is : Excellent/Good/OK/Bad**

This may be adjusted later but this is a guess at how much rounding and de-noising is required. It is a good idea to try OK first. 4K and 6K footage and footage with lower bit depths will usually benefit from using OK or Bad settings. You can go back to this later, this mainly affects selecting colors.

- **Pre clean blobs below size**

This tells the plugin to remove any small objects in the frame that you don't want. Usually this is larger bits of noise and perhaps tracking dots etc. Increase this setting until you have cleaned up the frame as much as you can.

If your footage looks good now, you may wish to adjust final feather.

- **Final Feather**

This gives a more blurred look to the subject's edges that can sometimes add realism. At lower settings of 1 or 2 it merely smooths the edges of the matte.

**If your footage has further problems please see the advanced guide and advanced tutorial for details on how to use the**

rule-based object removal settings.

## Quick tip for using Keylight

If you are using Keylight as in the demo for your initial key, you usually just need the initial settings in Keylight then in Keylight select the background **Screen Color** and increase **Screen Balance** in until you don't have any more transparent patches. In the demo we use **Screen balance = 100** )