

PLOTTER



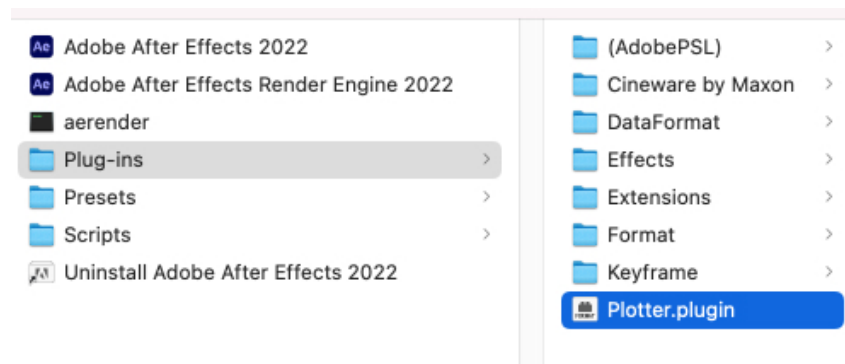
for Adobe After Effects

Installation

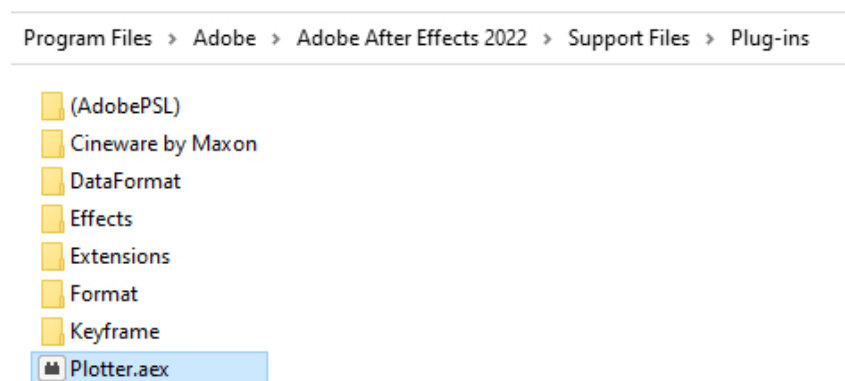
Once you have unarchived the downloaded file, follow these steps to install the plug-in:

1. Locate the plug-in file according to your platform, and copy it to the Plug-ins folder:

- (Mac) Copy *Plotter.plugin* to */path-to-ae/Plug-ins*



- (Win) Copy *Plotter.aex* to */path-to-ae/Plug-ins*



2. If After Effects is already opened, close and reopen it.

Finding Plotter in After Effects interface

You will find Plotter in Effect > Motion Boutique > Plotter. You can apply the effect directly to the layer to be “plotterized” or apply it to an adjustment layer.

Registration

By default the plug-in runs in demo mode (a red cross is drawn over the image). To unlock the demo, you need to register the plug-in by entering your license code in the Registration dialog.

Note that you can also use [aescripts manager app](#) to install and license the plug-in. You can find your license code in the [My Downloads & Licenses](#) section in your user account.

Examples

The plug-in is a port of mixtela's [plotterfun](#). It provides 16 algorithms that create some sort of plotter art based on the brightness of the effect layer. Each algorithm has its own set of parameters, and all of them share global settings such as the color mode or the stroke width. Here are examples of what the plug-in can achieve with (more or less) the default settings.

Since the algorithms generate vector lines, rectangles or ellipses, the plug-in also provides two commands to either export the current result to an SVG file or to convert it to a shape layer.

Boxes

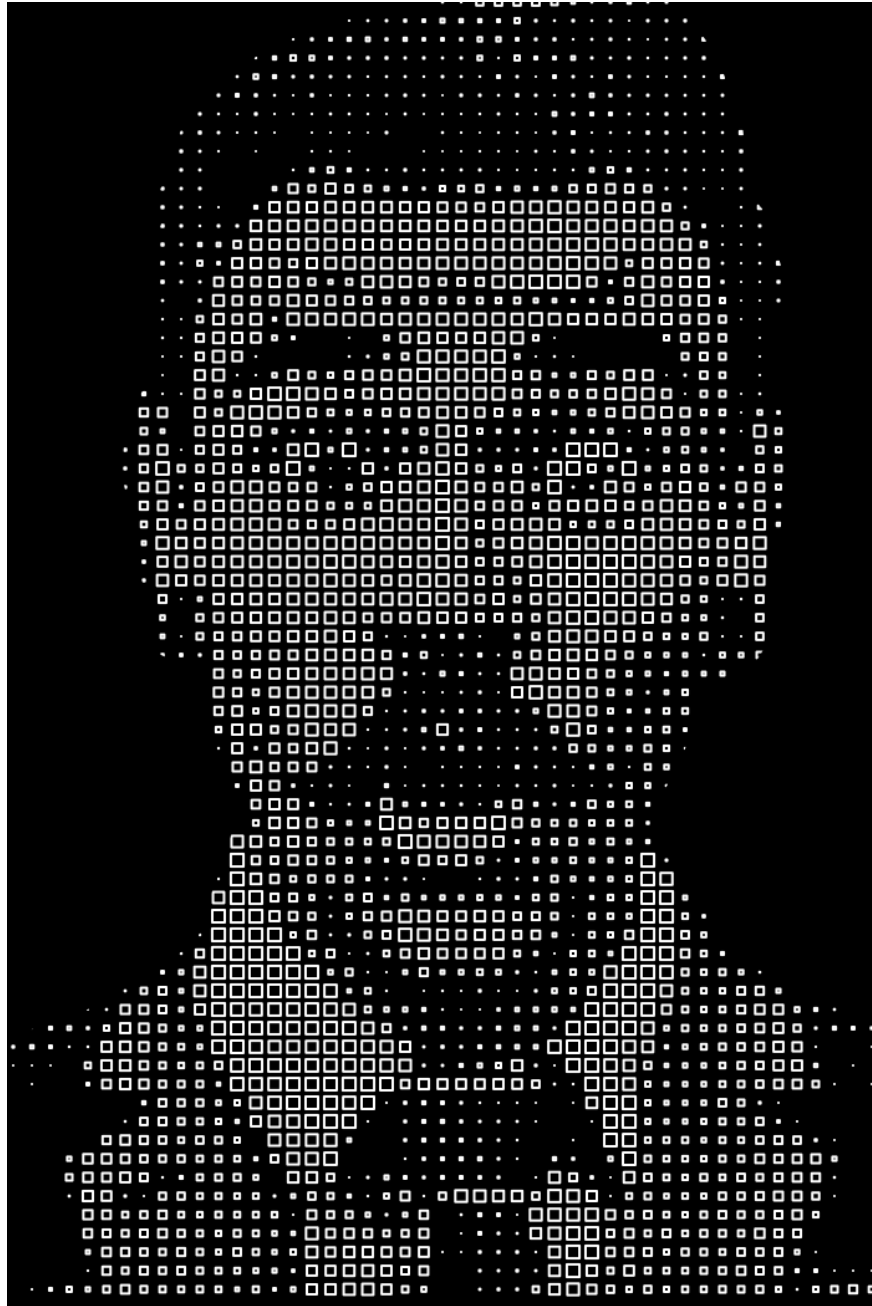


Figure 1: Boxes algorithm

Delaunay

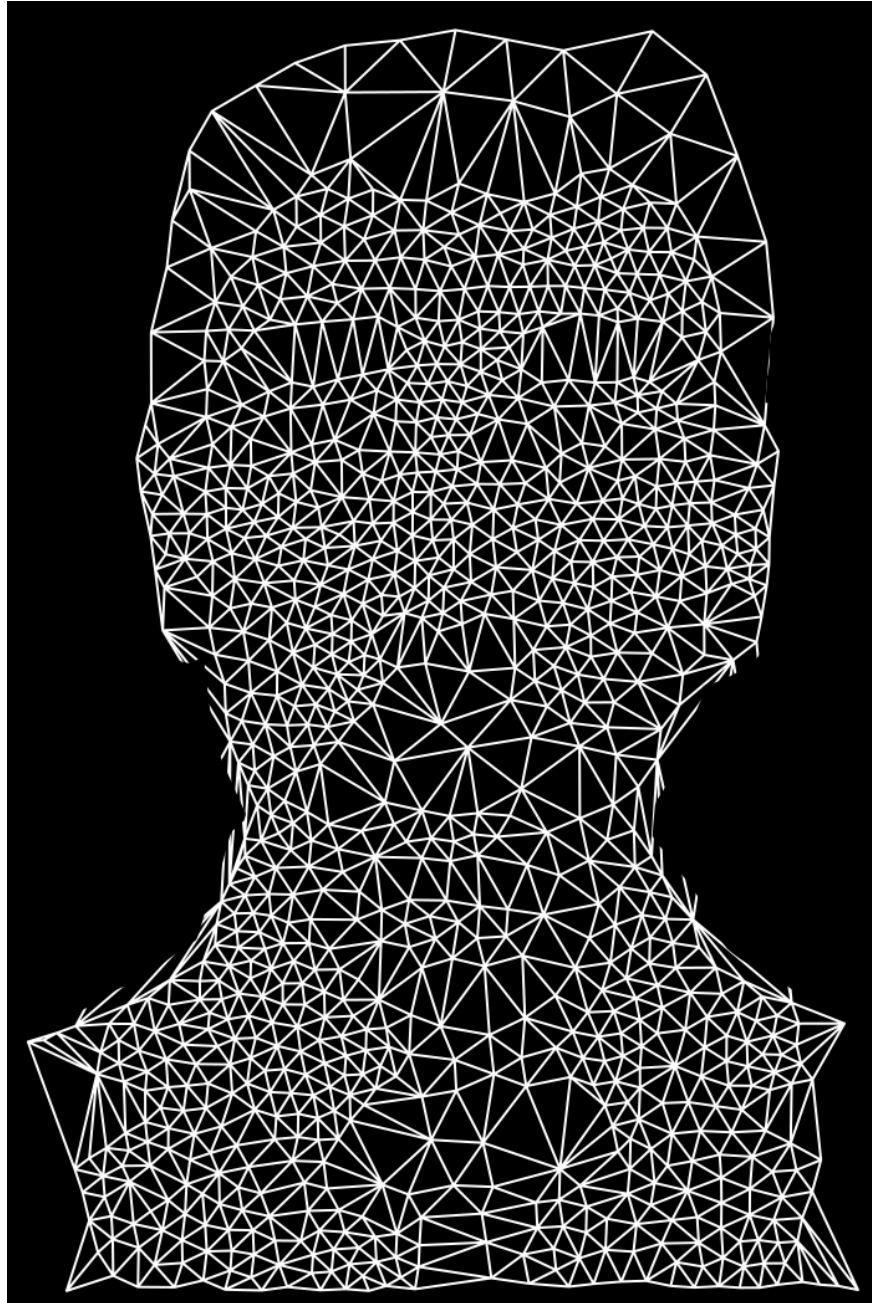


Figure 2: Delaunay algorithm

Halftone

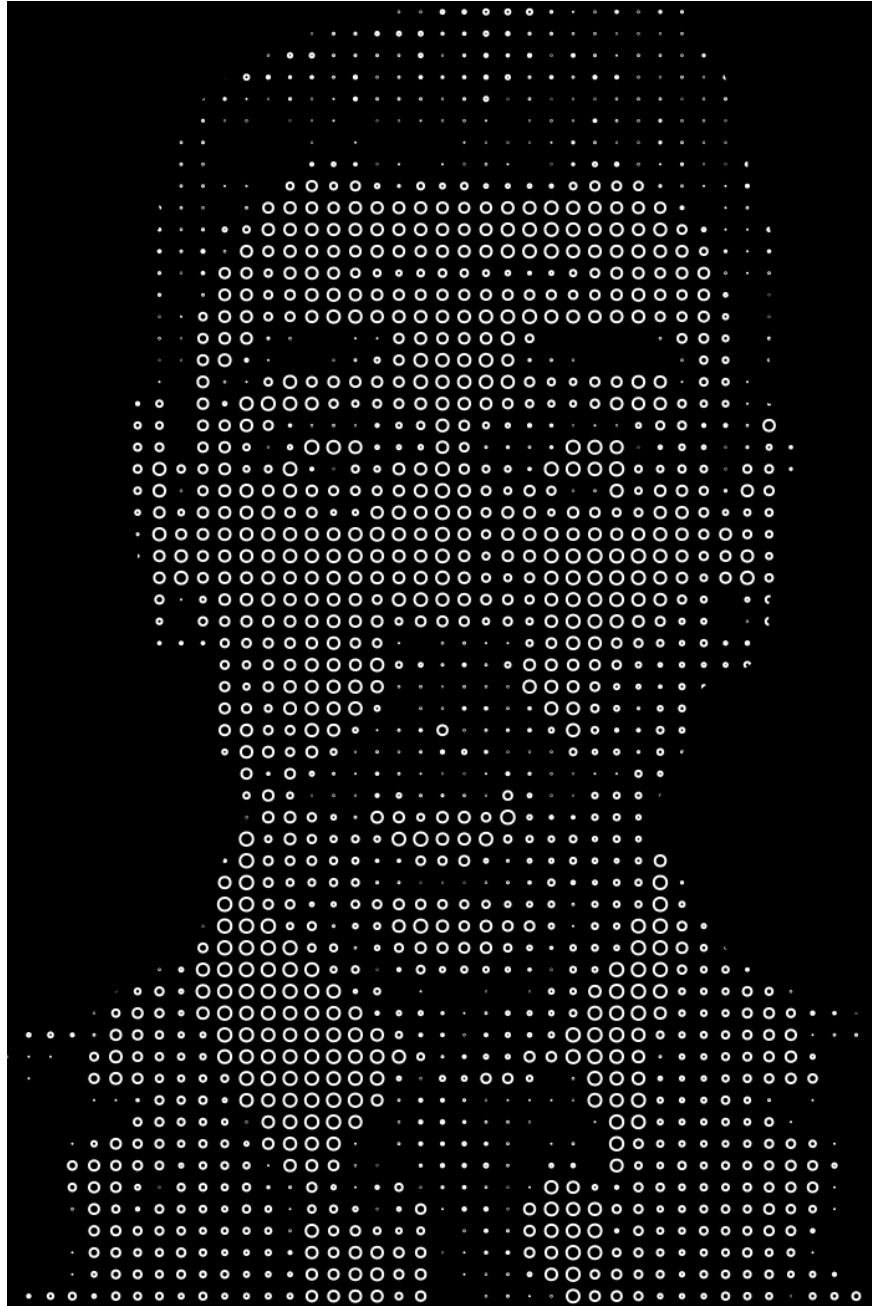


Figure 3: Halftone algorithm

Implode



Figure 4: Implode algorithm

Linedraw

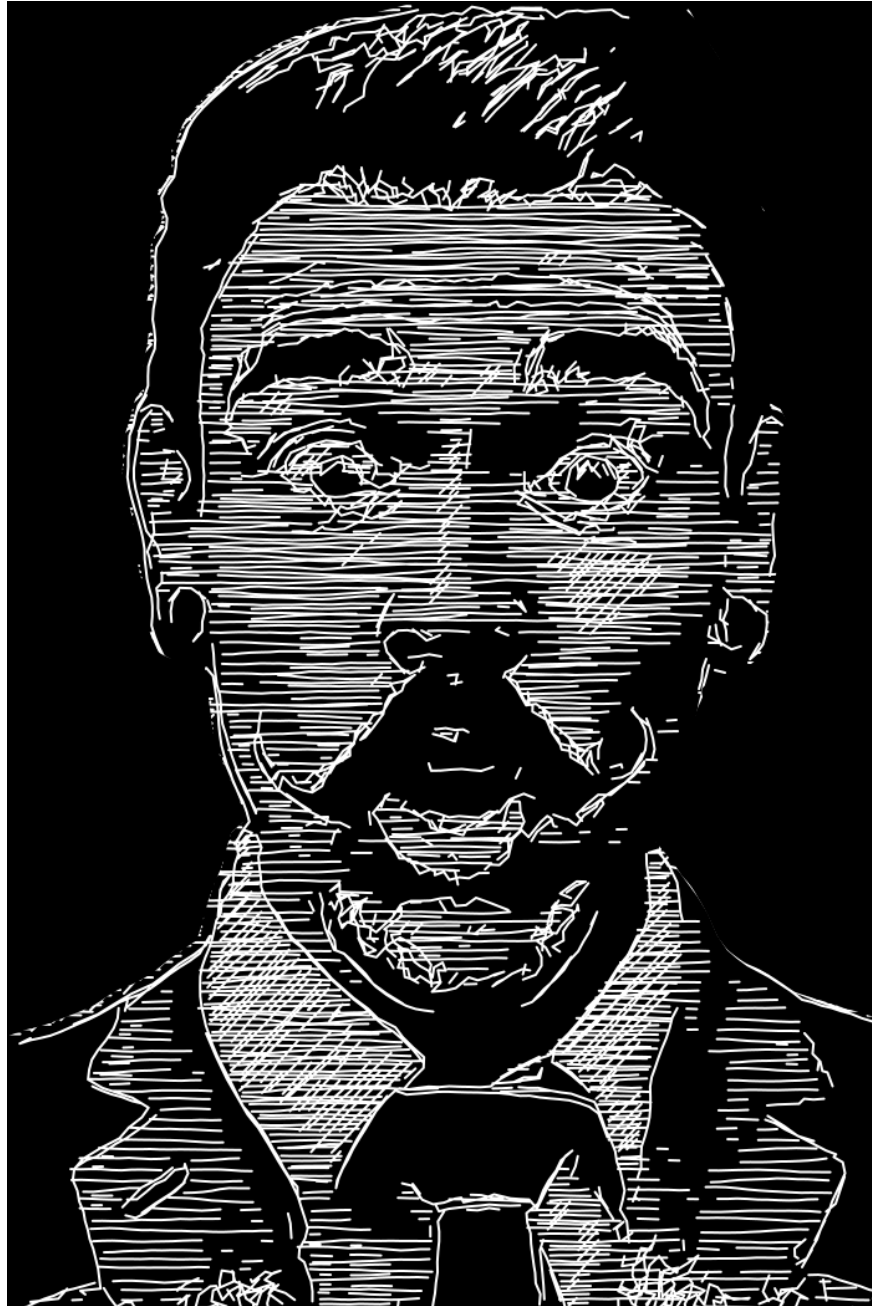


Figure 5: Linedraw algorithm

Mosaic



Figure 6: Mosaic algorithm

Needles

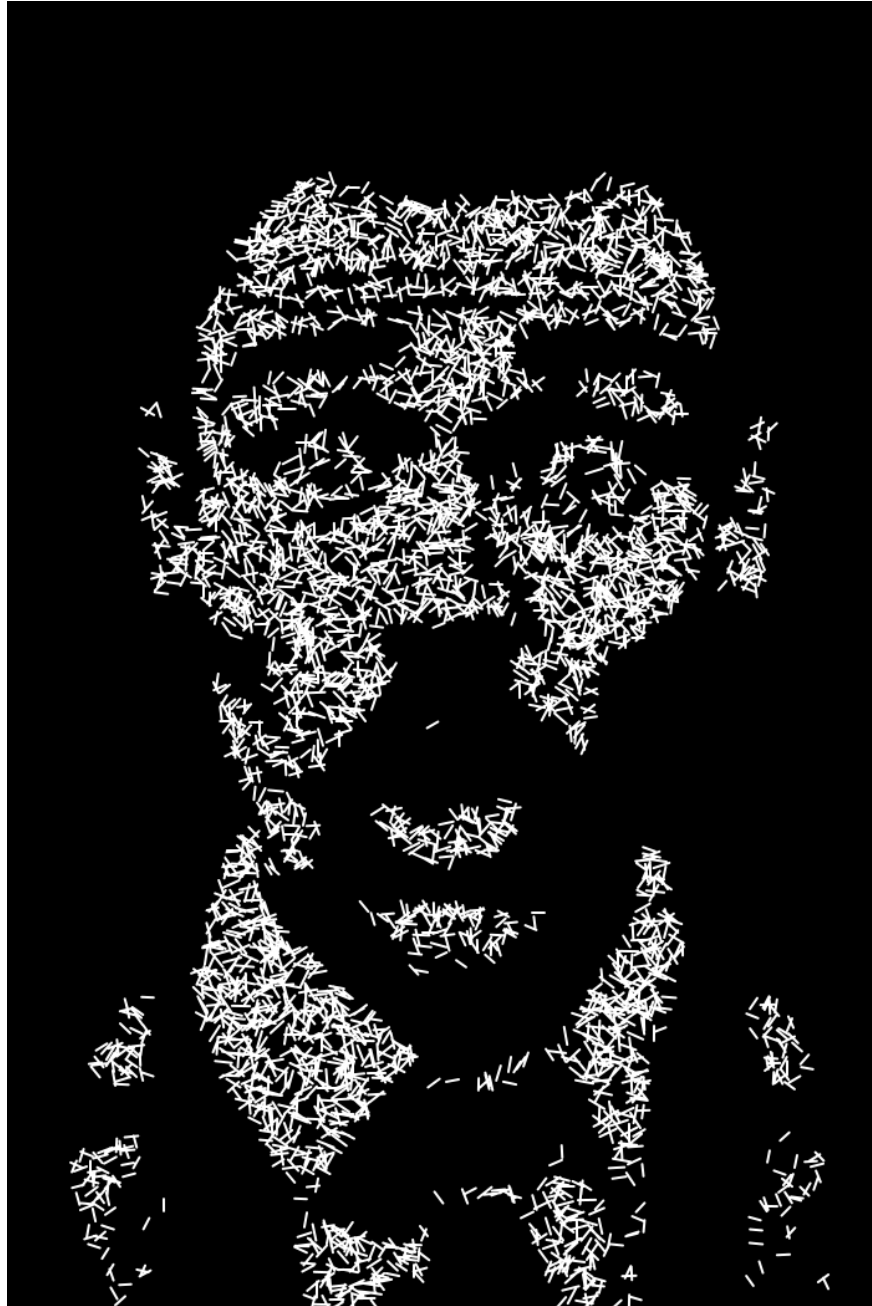


Figure 7: Needles algorithm

Polygon Spiral

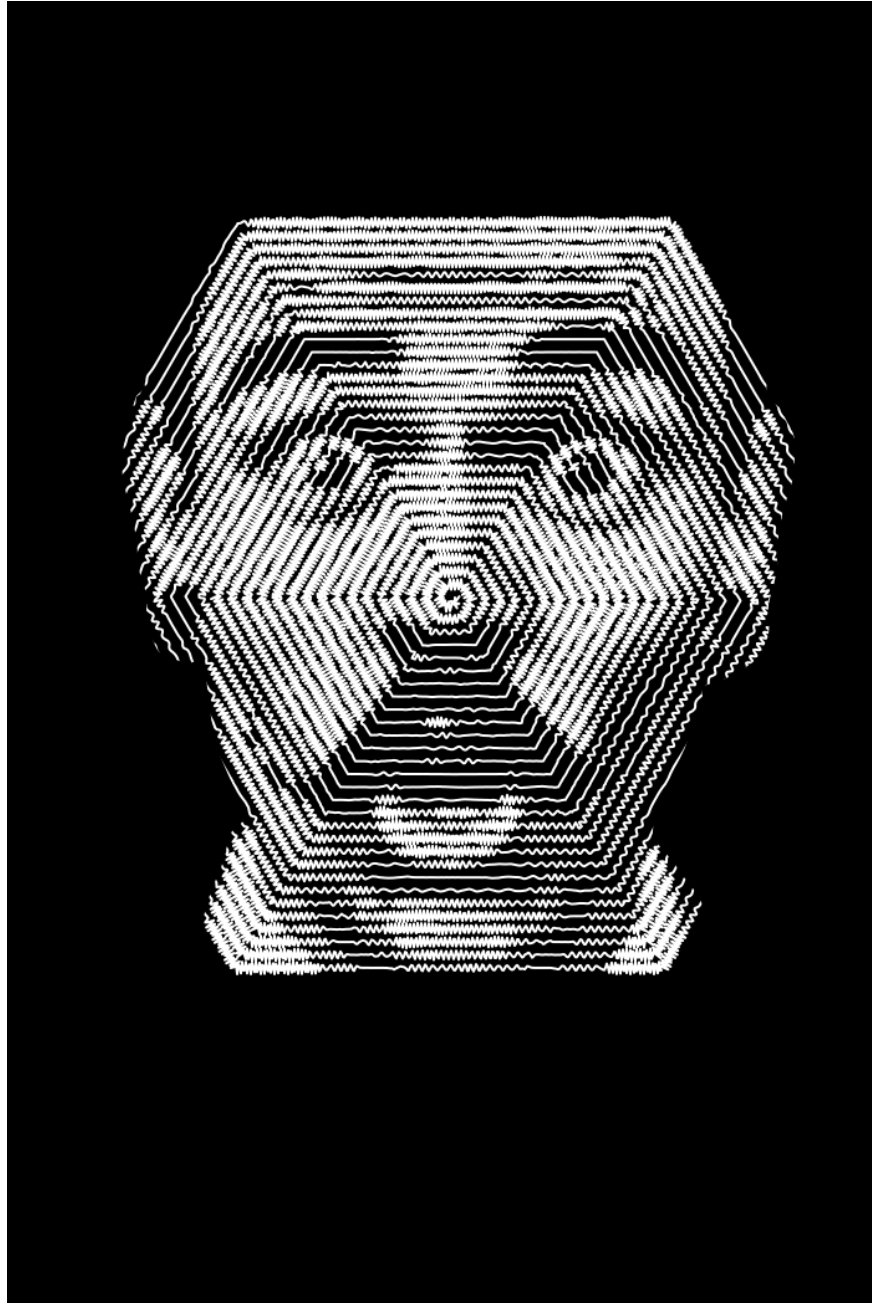


Figure 8: Polygon Spiral algorithm

Sawtooth

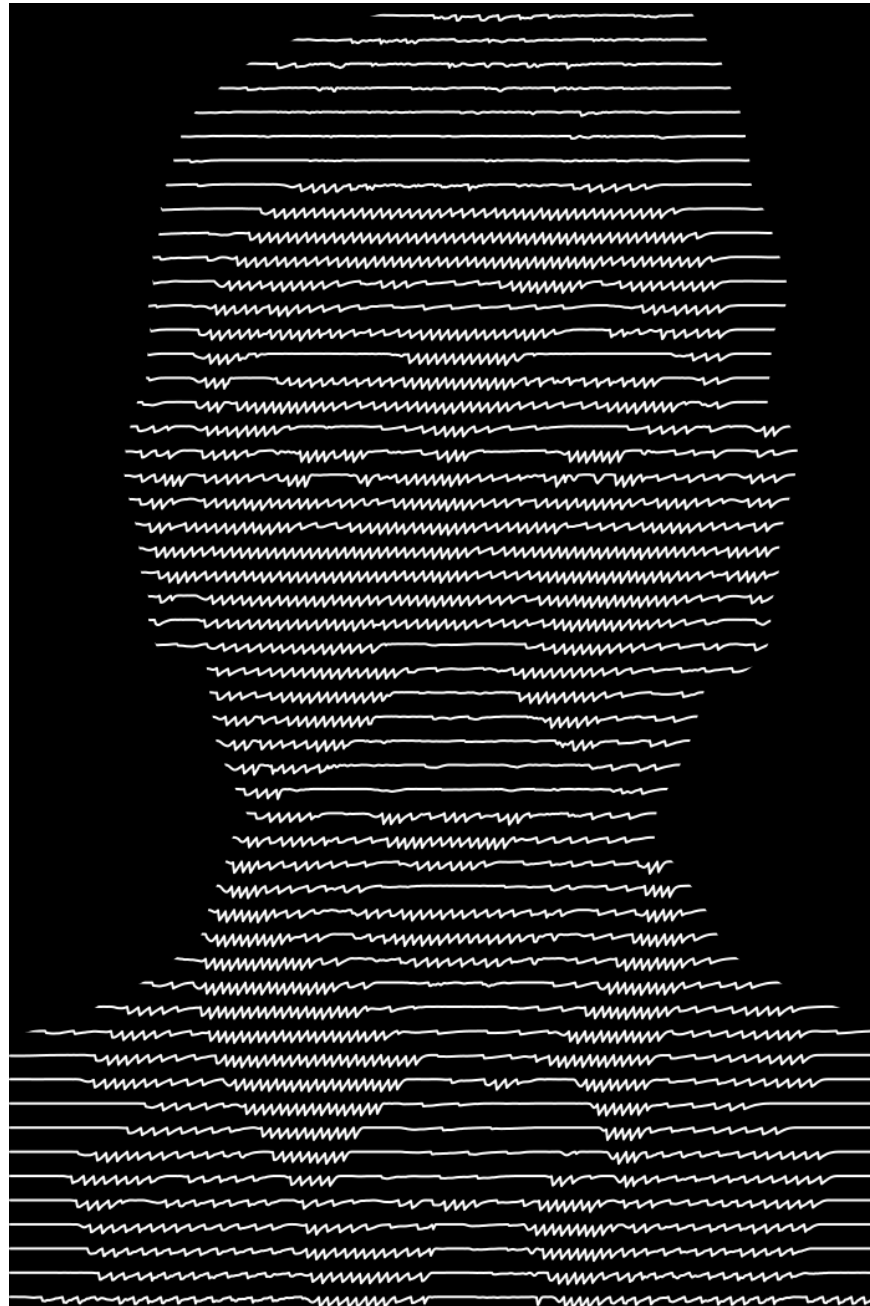


Figure 9: Sawtooth algorithm

Spiral

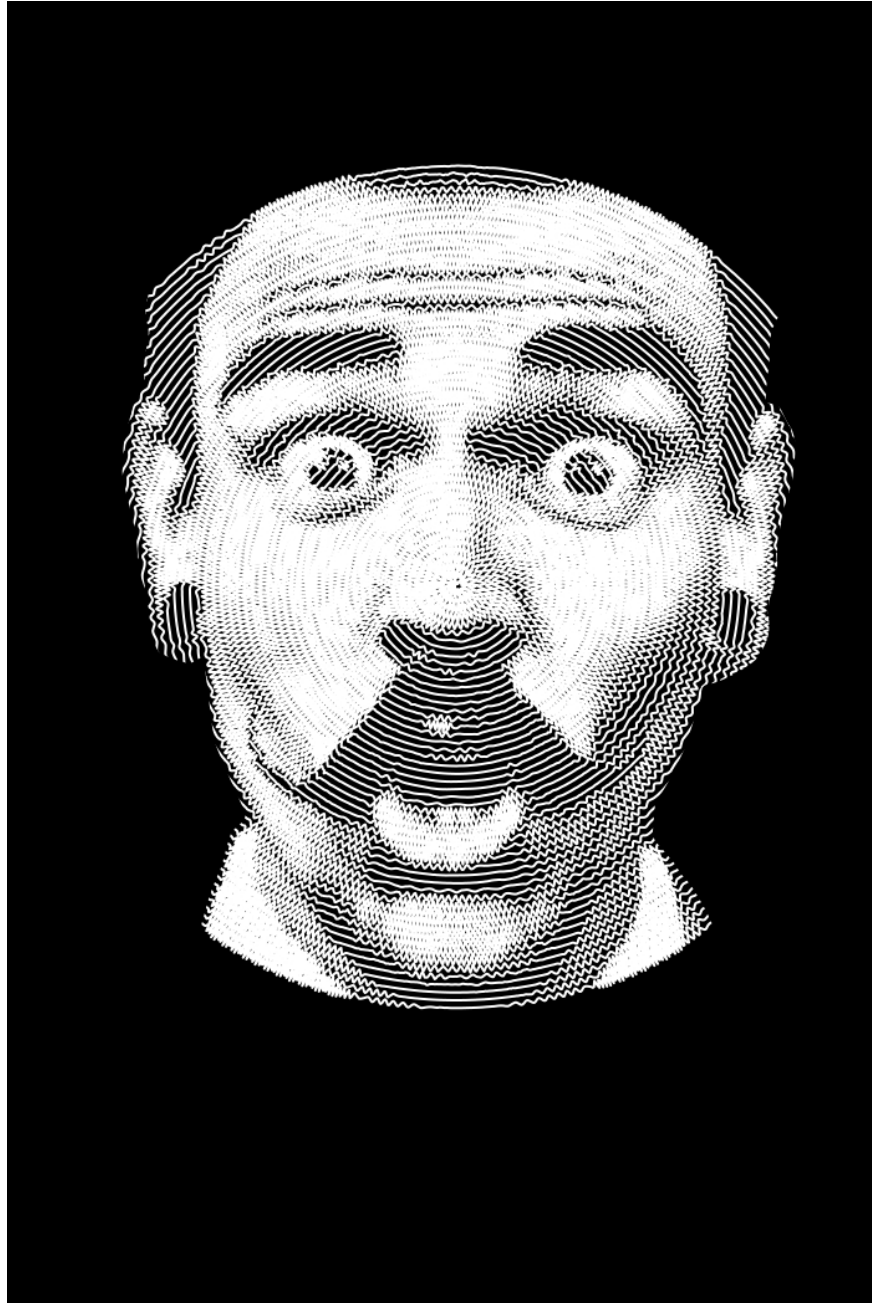


Figure 10: Spiral algorithm

Squiggle

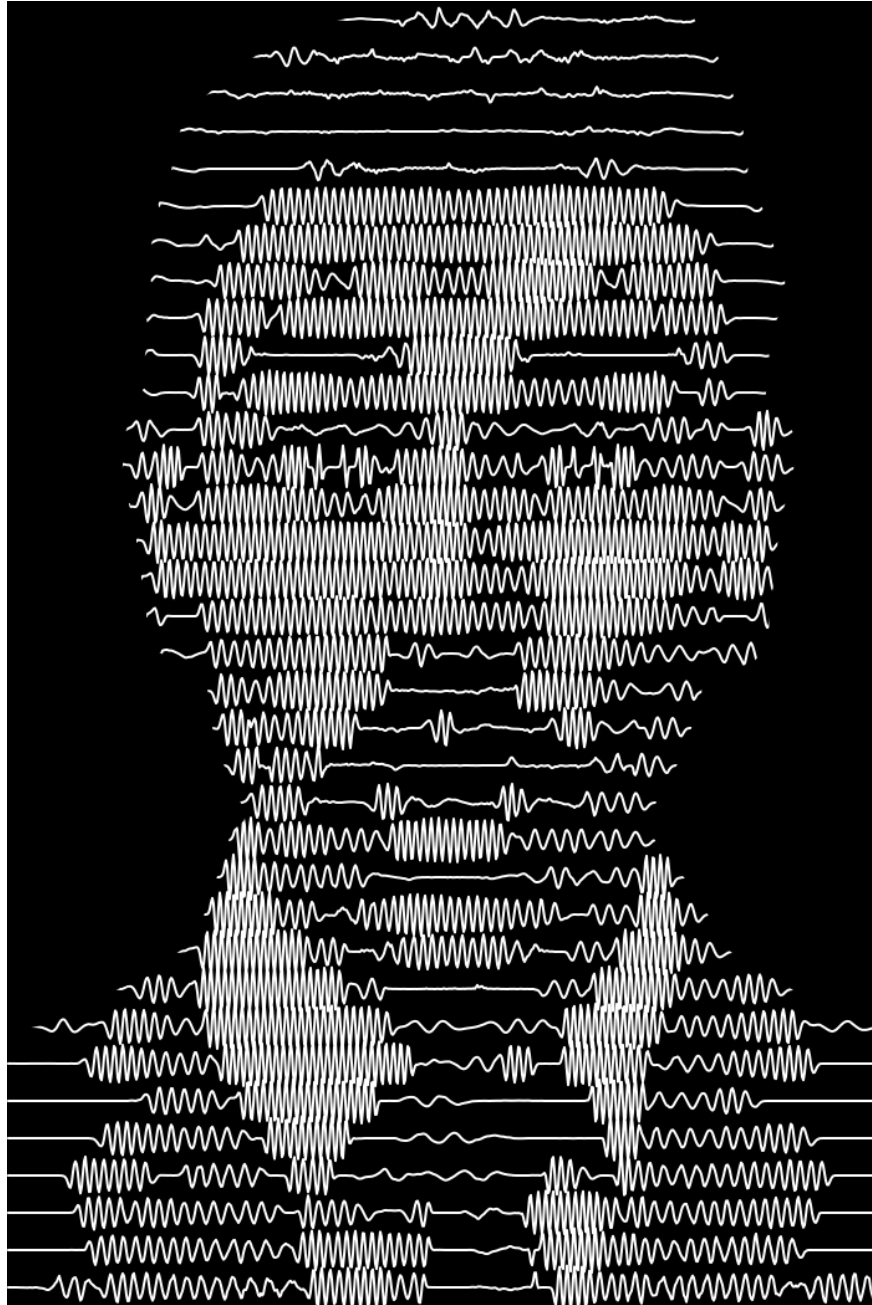


Figure 11: Squiggle algorithm

Squiggle Left Right

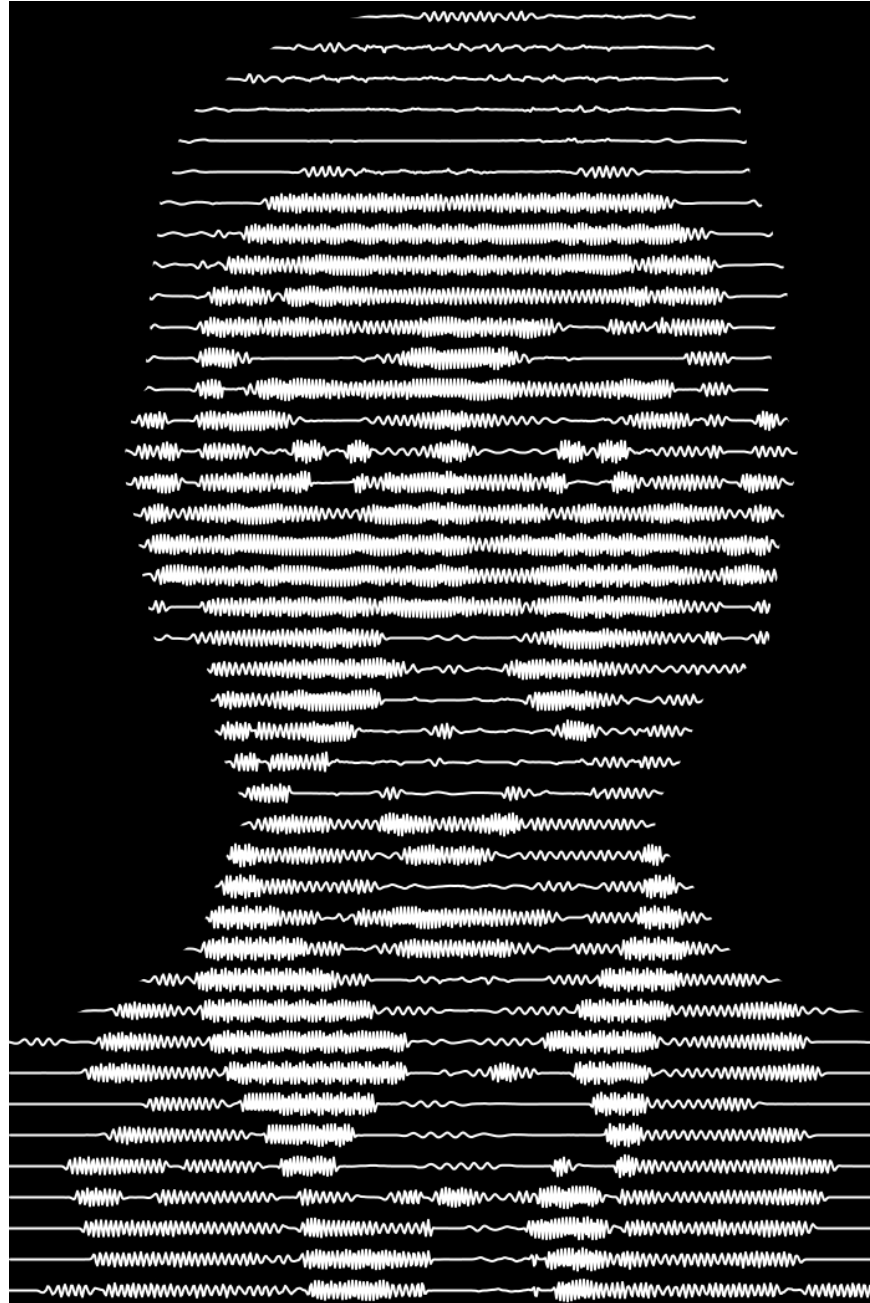


Figure 12: Squiggle Left Right algorithm

Stipples

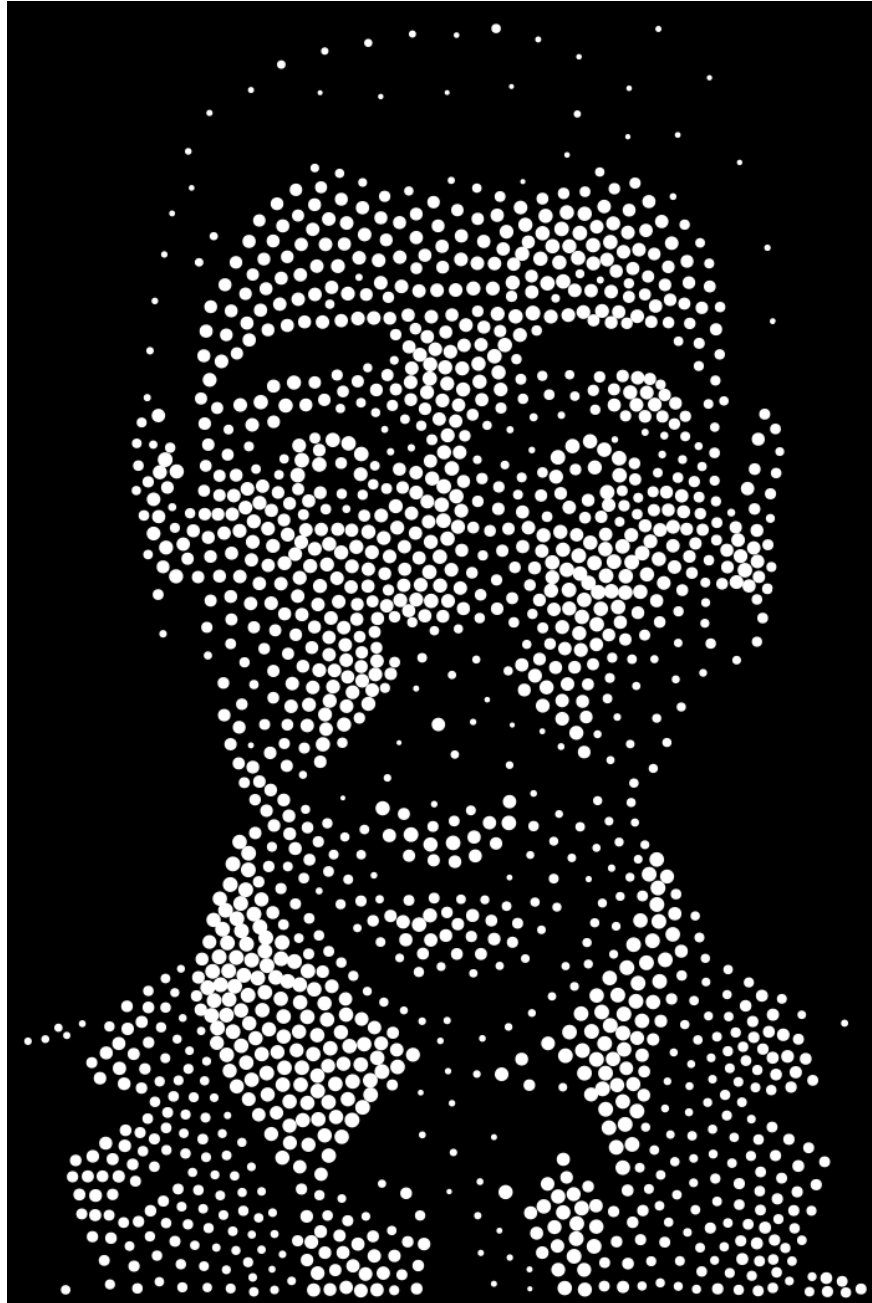


Figure 13: Stipples algorithm

Subline

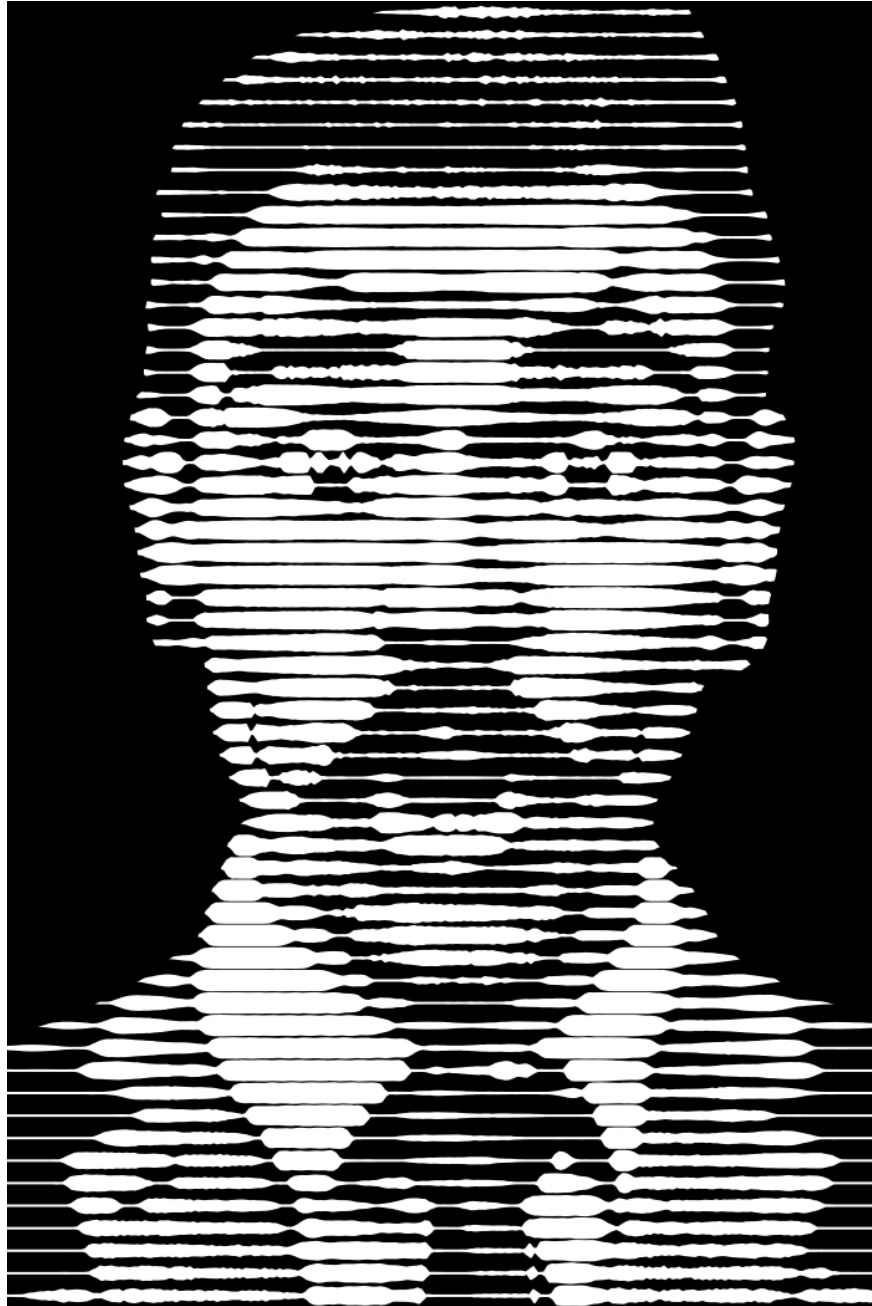


Figure 14: Subline algorithm

Waves



Figure 15: Waves algorithm