



VectorBox



INSTALLATION

Option A (easiest):

Use the aescrpts manager app: <https://aescrpts.com/learn/aescrpts-aeplugins-manager-app/>

Option B:

1) Copy the file "VectorBox.jsxbin" into the folder:

PC: "Support Files/Scripts/ScriptUI Panels" of your After Effects installation.

MAC: "Scripts/ScriptUI Panels" of your After Effects installation

2) Start VectorBox via the "Window" menu in After Effects

USING VECTORBOX

To build and modify a box:

1. Click the box looking button in the VectorBox script panel.
2. With the newly created box layer selected, adjust settings in the Effect Controls panel to your liking.

To update a box that has been placed into a different comp

1. Select the box layer(s) you wish to update
2. Click the Update Boxes button in the VectorBox script panel.

To duplicate a box layer (Creates a standalone duplicate instead of copied layer)

1. Select the box layer you wish to duplicate
2. Click the Duplicate Box button in the VectorBox script panel.

Using an isometric perspective

1. Click the Isometric Camera button in the VectorBox script panel.
2. Select any box layers you wish to adjust so they match an isometric perspective
3. Click the Zero Out Rotation button in the VectorBox script panel.
4. Now adjusting the X, Y, and Z position parameters of your layer will respect the isometric perspective.

Using the Squash & Stretch tool

1. Adjust the X, Y, and Z scale of a selected box layer to a desired squash look
2. In the VectorBox script panel, under the Squash/Stretch tab, click the button Set Squash
3. Adjust the X, Y, and Z scale of the box layer to a desired stretch look
4. Click the Set Stretch button
5. Click the Apply button
6. Adjust the Squash & Stretch slider in the Effect Controls panel to interpolate between the squash and stretch dimensions
7. To get rid of the Squash & Stretch controls, click the Remove button

****Make sure your 3D renderer is set to Classic 3D and not CINEMA 4D.**
This can be changed under the 3d Renderer tab in your comp settings.

RESOURCES

Watch the tutorial for VectorBox [here](#).

Visit Sadaka.tv for motion work and to keep up with tools and After Effects rigs I create.

