

Installation:

Way A.

The easiest way to install and license is by using the aescrpts + aeplugins manager.
(<https://aescrpts.com/learn/aescrpts-aeplugins-manager-app/>)

To install a trial you can select 'Add Trial' from the 'Account' menu

Way B.

1.

Copy the file "Head to Line v1.0.0.jsx" into the following folder:

Windows: C:\Program Files\Adobe\Adobe After Effects C[xx]\Support Files\Scripts\ScriptUI Panels

Mac: /Applications/After Effects C[xx]/Scripts/ScriptUI Panels

2.

You should allow scripts to write files in After Effects:

Windows: Edit > Preferences > General > Allow Scripts to Write Files and Access Network

Mac: After Effects > Settings > Scripting and Expressions > Allow Scripts to Write Files and Access Network

Introducing Head to Line:

Create and animate different types of arrows just with one click!
(No keyframing required)

Packed with variety of arrowheads (i.e., triangle, star, circle, and rectangle) to provide you multiple options.

You can reverse the direction of animation or change the type of arrowhead or the duration at any time.

Choose your arrowhead and animation duration and Head to Line does the rest with one click, saving you lots of time.

Why does Head to Line exist?

I've spent a lot of time making animations of arrows for course-based projects.

Eventually I started thinking, "how can I automate this process and have variety of options to customize my arrows?" And that's how Head to Line was born.

Using Head to Line I've left many hours of making arrows animations on the table!

Who is Head to Line for?

Head to Line is for anyone who uses After Effects and wants to work more efficiently with animating lines and making arrows.

It saves a lot of hours specially for those designers who work on online learning projects (courses, tutorials, ...).

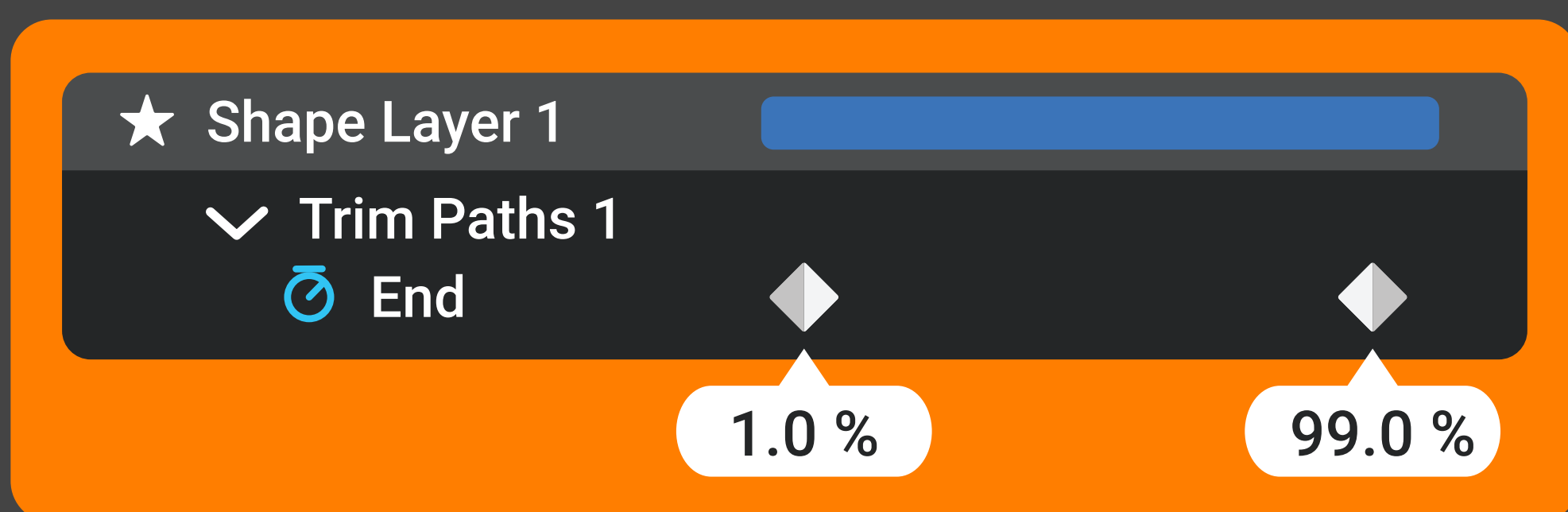
FAQ:

1. The head direction is weird at the beginning or the end of animation. How can I fix it?

Answer:

For the start keyframe, change the value to 1, instead of 0.

For the end keyframe, change the value to 99, instead of 100.

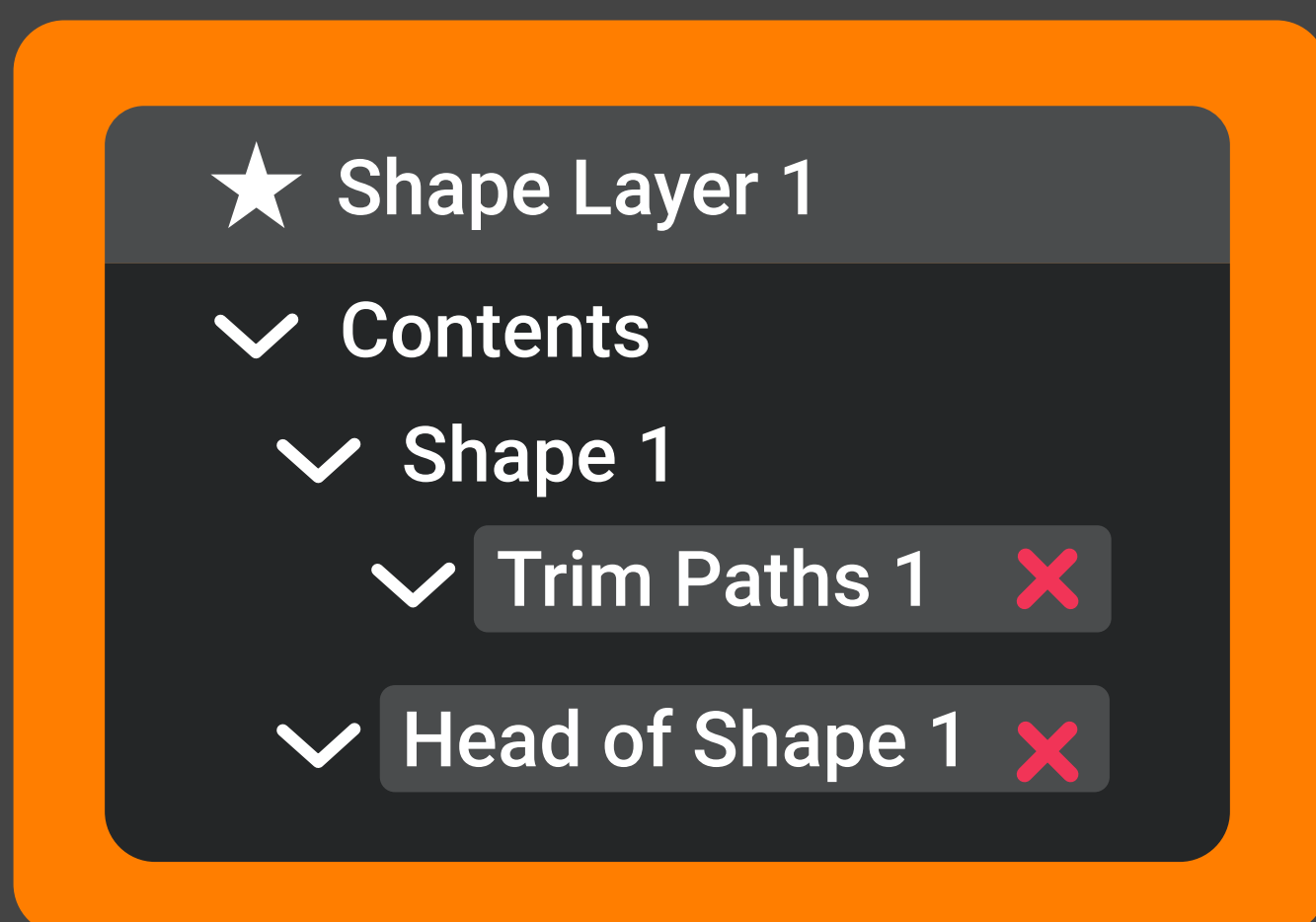


2. How can I remove the head and the animation completely?

Answer:

Expand the shape layer in timeline panel.

Then, delete "Trim Paths *" and "Head of ***" sub-layers.



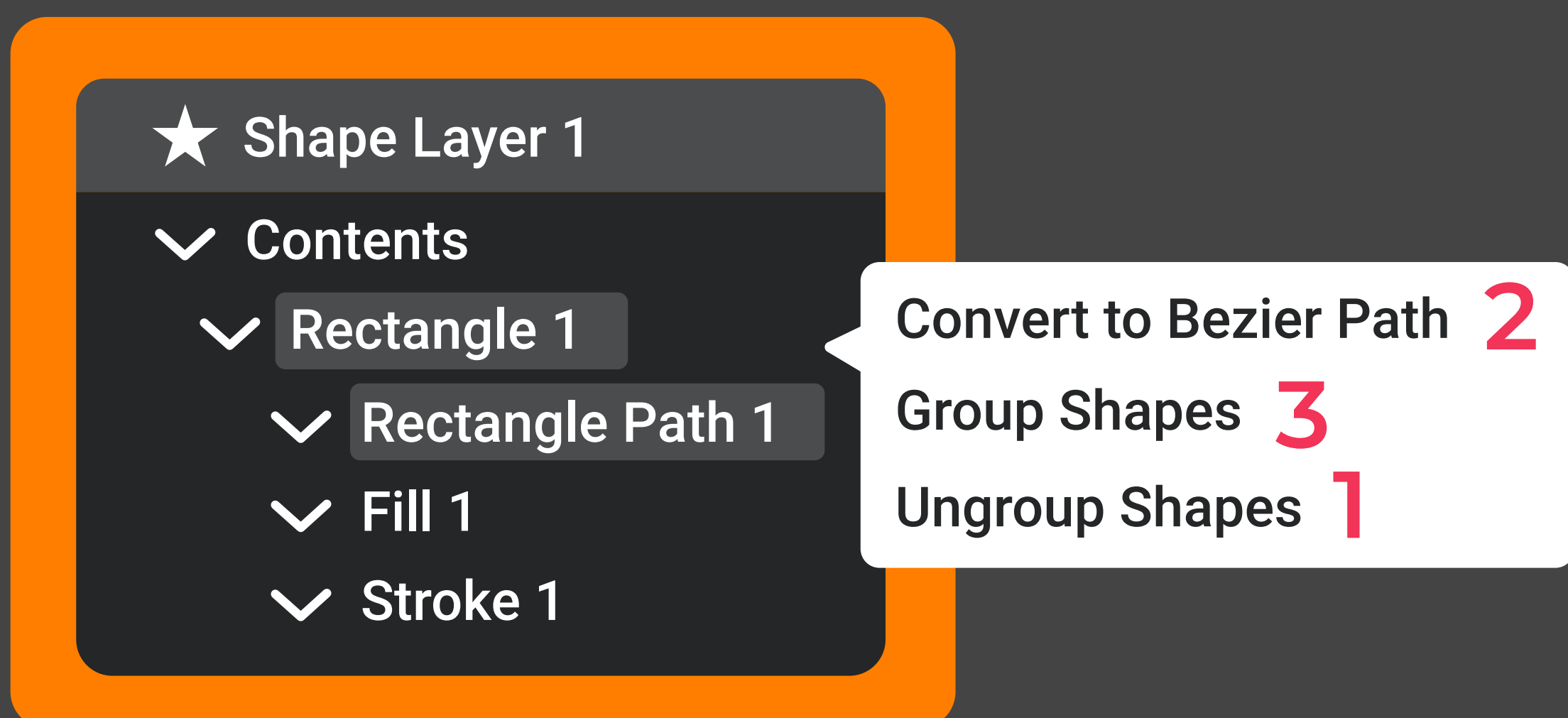
3. Can I apply Head to Line Script to shapes drawn with Rectangle Tool, Ellipse Tool, or ...?

Answer:

Yes, but there are some steps to make the shape ready for this script:

1. Right Click on the shape group (here, Rectangle 1) and press "Ungroup Shapes".
2. Right Click on Path (here, Rectangle Path 1) and press "Convert to Bezier Path".
3. Select Path, Fill, and Stroke. Right Click and press "Group Shapes".

Now you can apply Head to Line to the layer.



Head to Line

by Matin Kazerooni
@mati.kazi