MarkerMover

Welcome

Thank you for purchasing **MarkerMover**! This PDF will explain how to install the script, as well as where you can find further help.

Installation

The easiest way to install and license is by using the **aescripts + aeplugins manager**.
To install a trial you can select 'Add Trial' from the 'Account' menu.

To manually install MarkerMover, place the 'MarkerMover.jsxbin' file into the 'ScriptUI Panels' folder in your version of After Effects.

If you're using macOS, this can be found here:
Applications/Adobe After Effects/Scripts/ScriptUI Panels

If you're using Windows, this can be found here:
Program Files/Adobe/Adobe After Effects/Support Files/Scripts/ScriptUI Panels

If not already activated, you will need to check the '*Allow Scripts to Write Files and Access Network*' preference. You can find this in After Effects under *Preferences > Scripting & Expressions*.

Support

If the user guide doesn't answer your questions, or you have any feedback that you'd like to give, please leave a comment or **open a support ticket**.