

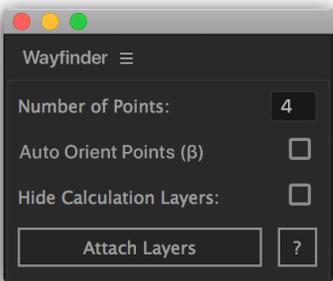
Wayfinder

Guide layers along *live* shape layers!

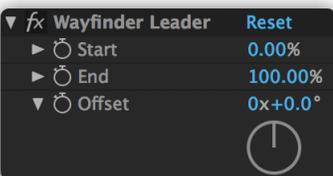
Installing Wayfinder

1. Copy "Wayfinder.jsxbin" to the After Effects ScriptUI Panels folder...
 - PC: Program Files\Adobe\Adobe After Effects <version>\Scripts\ScriptUI Panels\
- Mac: Applications/Adobe After Effects <version>/Scripts/ScriptUI Panels/
2. Open Wayfinder from the Window menu.

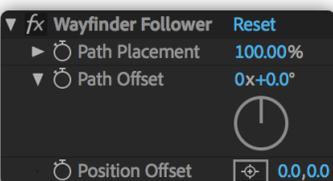
Using Wayfinder



- Select or create a shape layer. Make sure to have any shape modifiers like Zigzag, Twist, etc. already applied.
- Enter the number of points you want attached or hold Command (Mac)/Control (Windows) and select existing layers in the order you'd like them attached.
- You can check "Hide Calculation Layers" to shy the layers used for calculating position along the shape. You will not need to interact with these layers.
- "Auto Orient Points (β)" is a beta feature allowing points to rotate correctly along the shape without using AE's "Orient Along Path" function which doesn't always work correctly for Wayfinder Followers.
- Click "Attach Layers."
- Animate the original shape... Layers stay attached!
- *Note: To orient layers to the shape, the layer must be moving and have "Auto Orientation" set to "Orient Along Path".*



- "Wayfinder Leader" effect will be applied to the main shape layer for trimming or offsetting with all attached layers following.



- "Wayfinder Follower" effect will be applied to nulls (or other attached layers) for individually positioning along and offsetting from the shape.