WAVE-O-MATIC

CREATING DYNAMIC WAVES

Wave-o-Matic

"Wave-o-Matic" is an **"After Effects"** script that allows the user to quickly create wave like motion on both the rotational properties and the position property of any layer(s). Allowing the user to fully customise the wave to any extent.

Installing The Script

Once it's been downloaded you just need to place the **"Wave-o-Matic.jsx"** file into the **ScriptUI Panels** folder located here:

Mac OS: *Applications/Adobe After Effects <version>/ Scripts*

Windows: *Program Files\Adobe\Adobe After Effects <version>\Support Files\Scripts*

If the folder **ScriptUI Panels** does not exist, create a folder and name it **"ScriptUI Panels"**. Then paste the copied files into it.

Avoiding Those Pesky Errors

"Wave-o-Matic" needs access to writing files, and the network. This will stop any pesky errors from popping up while trying to load the GUI. To allow access go to here:

Mac OS: *After Effects > Preferences > General*

Windows: *Edit > Preferences > General*

And make sure **"Allow Scripts to Write Files and Access Network"** is ticked.

Loading The Script

Scripts can be found within two locations in After Effects. The GUI can be loaded from either location. But, is only dock-able if loaded from the **"window"** sub menu. Following the above, to load the script you can head over to **"window"** - **"Wave-o-Matic"**

Alternatively you can run the script from **"file"** - **"scripts"** - **"run script"**