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Version	Features / Fixes

1.3.2	. Graphs update instantly while tweaking appropriate parameters (only in After Effects)
	. After Effects SDK May 2023
	. Stapled macOS build (in addition to being signed and notarized)
1.3.1	. Fix of crash for unregistered version with composition height over 4096 pixels (watermark bug)
1.3.0	. Splits Graph - visual representation of splits configuration
	. Splits Grouping feature - adds the ability to converge split directions into fewer groups
	. Curve Phase Split (RGB filtering only) - additional curve phase shift for R/B components
	. Aescripts framework v4.0.7 - improved stability of license checks
1.1.1	. Fix of native Apple Silicon support for Adobe After Effects (beta)
	. Aescripts framework v4.0.4 - Fixed "invalid format" error for floating licenses
1.1.0	. Multi-frame rendering support
	. Addition of Curve Smoothness parameter
	. Fix of Curve Graph presence in Premiere Pro
	. Latest v4.0.2 Aescripts framework
1.0.3	. Universal macOS binary (Apple silicon support)
	. Code signed Windows binary
	. Fix of "low-level exception error" for 4K+ videos in Premiere Pro
	. Fix of rare error pop-up ("attempt to call CheckoutLayer on non layer parameter") in After Effects
	(if the problem still persists, use: Preferences > Media & Disk Cache > Clean Database & Cache
	and restart AE)
1.0.2	. Fix of "low-level exception error" in Premiere Pro for RGB channels mode
1.0.1	. Compatibility fix with AE CS6 version
	. Intensity Layer defaults to NONE
1.0.0	. initial release
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updated: 02.08.2024